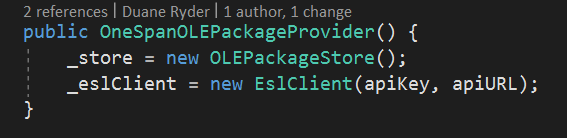
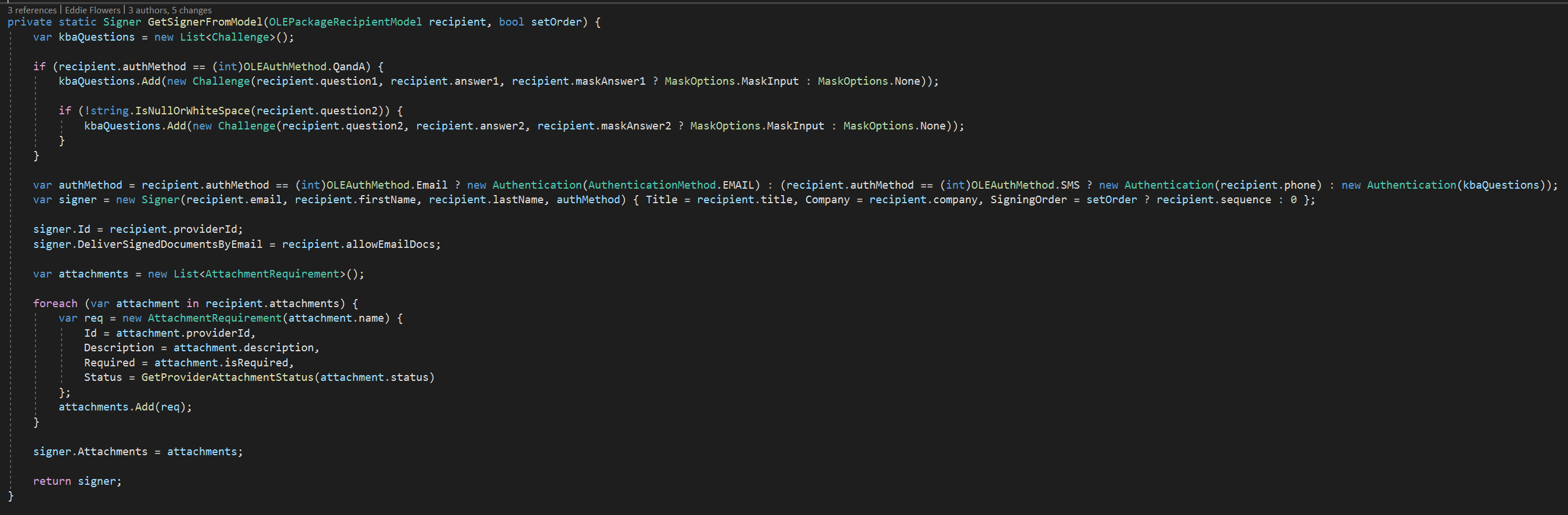
1. We create a new instance of the EslClient



1. We create a OneSpan Signer object and set all of the properties using our model



1. We call UpdateSigner and pass in the edited Signer object

